

log.txt for X-Plane 10.45r2 (64-bit build 104503) compiled on Feb 11
2016 13:45:07
X-Plane started on Sat Jun 18 18:49:49 2016

This log file is generated automatically by Laminar Research applications and contains diagnostics about your graphics hardware, installation, and any error conditions.
If you need to contact tech support or file a bug, please send us this file. NOTE: this file is rewritten every time you start ANY of your X-System applications.

Windows 10.0 (build 10586/2)
This is a 64-bit version of Windows.
CPU type: 8664
Physical Memory (total for computer): 17119944704
Maximum Virtual Memory (for X-Plane only): 140737488224256
CPU 0: Intel(R) Core(TM) i7-4790K CPU @ 4.00GHz Speed (mhz): 3998
CPU 0: Intel(R) Core(TM) i7-4790K CPU @ 4.00GHz Speed (mhz): 3998
CPU 0: Intel(R) Core(TM) i7-4790K CPU @ 4.00GHz Speed (mhz): 3998
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X-System folder: 'D:\X-Plane 10/', case sensitive=0

WGL_ARB_buffer_region WGL_ARB_create_context
WGL_ARB_create_context_profile WGL_ARB_create_context_robustness
WGL_ARB_context_flush_control WGL_ARB_extensions_string
WGL_ARB_make_current_read WGL_ARB_multisample WGL_ARB_pbuffer
WGL_ARB_pixel_format WGL_ARB_pixel_format_float WGL_ARB_render_texture
WGL_ATI_pixel_format_float WGL_EXT_create_context_es_profile
WGL_EXT_create_context_es2_profile WGL_EXT_extensions_string
WGL_EXT_framebuffer_sRGB WGL_EXT_pixel_format_packed_float
WGL_EXT_swap_control WGL_EXT_swap_control_tear WGL_NVX_DX_interop
WGL_NV_DX_interop WGL_NV_DX_interop2 WGL_NV_bridged_display
WGL_NV_copy_image WGL_NV_delay_before_swap WGL_NV_float_buffer
WGL_NV_multisample_coverage WGL_NV_render_depth_texture
WGL_NV_render_texture_rectangle

OpenGL Vendor : NVIDIA Corporation
OpenGL Render : GeForce GTX 970/PCIe/SSE2
OpenGL Version : 4.5.0 NVIDIA 368.39 (450/0)
OpenGL Extensions: GL_AMD_multi_draw_indirect
GL_AMD_seamless_cubemap_per_texture
GL_AMD_vertex_shader_viewport_index GL_AMD_vertex_shader_layer
GL_ARB_arrays_of_arrays GL_ARB_base_instance GL_ARB_bindless_texture
GL_ARB_blend_func_extended GL_ARB_buffer_storage
GL_ARB_clear_buffer_object GL_ARB_clear_texture GL_ARB_clip_control

GL_ARB_color_buffer_float GL_ARB_compatibility
GL_ARB_compressed_texture_pixel_storage GL_ARB_conservative_depth
GL_ARB_compute_shader GL_ARB_compute_variable_group_size
GL_ARB_conditional_render_inverted GL_ARB_copy_buffer
GL_ARB_copy_image GL_ARB_cull_distance GL_ARB_debug_output
GL_ARB_depth_buffer_float GL_ARB_depth_clamp GL_ARB_depth_texture
GL_ARB_derivative_control GL_ARB_direct_state_access
GL_ARB_draw_buffers GL_ARB_draw_buffers_blend GL_ARB_draw_indirect
GL_ARB_draw_elements_base_vertex GL_ARB_draw_instanced
GL_ARB_enhanced_layouts GL_ARB_ES2_compatibility
GL_ARB_ES3_compatibility GL_ARB_ES3_1_compatibility
GL_ARB_ES3_2_compatibility GL_ARB_explicit_attrib_location
GL_ARB_explicit_uniform_location GL_ARB_fragment_coord_conventions
GL_ARB_fragment_layer_viewport GL_ARB_fragment_program
GL_ARB_fragment_program_shadow GL_ARB_fragment_shader
GL_ARB_fragment_shader_interlock GL_ARB_framebuffer_no_attachments
GL_ARB_framebuffer_object GL_ARB_framebuffer_sRGB
GL_ARB_geometry_shader4 GL_ARB_get_program_binary
GL_ARB_get_texture_sub_image GL_ARB_gpu_shader5 GL_ARB_gpu_shader_fp64
GL_ARB_gpu_shader_int64 GL_ARB_half_float_pixel
GL_ARB_half_float_vertex GL_ARB_imaging GL_ARB_indirect_parameters
GL_ARB_instanced_arrays GL_ARB_internalformat_query
GL_ARB_internalformat_query2 GL_ARB_invalidate_subdata
GL_ARB_map_buffer_alignment GL_ARB_map_buffer_range GL_ARB_multi_bind
GL_ARB_multi_draw_indirect GL_ARB_multisample GL_ARB_multitexture
GL_ARB_occlusion_query GL_ARB_occlusion_query2
GL_ARB_parallel_shader_compile GL_ARB_pipeline_statistics_query
GL_ARB_pixel_buffer_object GL_ARB_point_parameters GL_ARB_point_sprite
GL_ARB_post_depth_coverage GL_ARB_program_interface_query
GL_ARB_provoking_vertex GL_ARB_query_buffer_object
GL_ARB_robust_buffer_access_behavior GL_ARB_robustness
GL_ARB_sample_locations GL_ARB_sample_shading GL_ARB_sampler_objects
GL_ARB_seamless_cube_map GL_ARB_seamless_cubemap_per_texture
GL_ARB_separate_shader_objects GL_ARB_shader_atomic_counter_ops
GL_ARB_shader_atomic_counters GL_ARB_shader_ballot
GL_ARB_shader_bit_encoding GL_ARB_shader_clock
GL_ARB_shader_draw_parameters GL_ARB_shader_group_vote
GL_ARB_shader_image_load_store GL_ARB_shader_image_size
GL_ARB_shader_objects GL_ARB_shader_precision
GL_ARB_shader_storage_buffer_object GL_ARB_shader_subroutine
GL_ARB_shader_texture_image_samples GL_ARB_shader_texture_lod
GL_ARB_shading_language_100 GL_ARB_shader_viewport_layer_array
GL_ARB_shading_language_420pack GL_ARB_shading_language_include
GL_ARB_shading_language_packing GL_ARB_shadow GL_ARB_sparse_buffer
GL_ARB_sparse_texture GL_ARB_sparse_texture2
GL_ARB_sparse_texture_clamp GL_ARB_stencil_texturing GL_ARB_sync
GL_ARB_tessellation_shader GL_ARB_texture_barrier
GL_ARB_texture_border_clamp GL_ARB_texture_buffer_object
GL_ARB_texture_buffer_object_rgb32 GL_ARB_texture_buffer_range
GL_ARB_texture_compression GL_ARB_texture_compression_bptc

GL_ARB_texture_compression_rgtc GL_ARB_texture_cube_map
GL_ARB_texture_cube_map_array GL_ARB_texture_env_add
GL_ARB_texture_env_combine GL_ARB_texture_env_crossbar
GL_ARB_texture_env_dot3 GL_ARB_texture_filter_minmax
GL_ARB_texture_float GL_ARB_texture_gather
GL_ARB_texture_mirror_clamp_to_edge GL_ARB_texture_mirrored_repeat
GL_ARB_texture_multisample GL_ARB_texture_non_power_of_two
GL_ARB_texture_query_levels GL_ARB_texture_query_lod
GL_ARB_texture_rectangle GL_ARB_texture_rg GL_ARB_texture_rgb10_a2ui
GL_ARB_texture_stencil8 GL_ARB_texture_storage
GL_ARB_texture_storage_multisample GL_ARB_texture_swizzle
GL_ARB_texture_view GL_ARB_timer_query GL_ARB_transform_feedback2
GL_ARB_transform_feedback3 GL_ARB_transform_feedback_instanced
GL_ARB_transform_feedback_overflow_query GL_ARB_transpose_matrix
GL_ARB_uniform_buffer_object GL_ARB_vertex_array_bgra
GL_ARB_vertex_array_object GL_ARB_vertex_attrib_64bit
GL_ARB_vertex_attrib_binding GL_ARB_vertex_buffer_object
GL_ARB_vertex_program GL_ARB_vertex_shader
GL_ARB_vertex_type_10f_11f_11f_rev GL_ARB_vertex_type_2_10_10_10_rev
GL_ARB_viewport_array GL_ARB_window_pos GL_ATI_draw_buffers
GL_ATI_texture_float GL_ATI_texture_mirror_once GL_S3_s3tc
GL_EXT_texture_env_add GL_EXT_abgr GL_EXT_bgra GL_EXT_bindable_uniform
GL_EXT_blend_color GL_EXT_blend_equation_separate
GL_EXT_blend_func_separate GL_EXT_blend_minmax GL_EXT_blend_subtract
GL_EXT_compiled_vertex_array GL_EXT_Cg_shader GL_EXT_depth_bounds_test
GL_EXT_direct_state_access GL_EXT_draw_buffers2 GL_EXT_draw_instanced
GL_EXT_draw_range_elements GL_EXT_fog_coord GL_EXT_framebuffer_blit
GL_EXT_framebuffer_multisample GL_EXTX_framebuffer_mixed_formats
GL_EXT_framebuffer_multisample_blit_scaled GL_EXT_framebuffer_object
GL_EXT_framebuffer_sRGB GL_EXT_geometry_shader4
GL_EXT_gpu_program_parameters GL_EXT_gpu_shader4
GL_EXT_multi_draw_arrays GL_EXT_packed_depth_stencil
GL_EXT_packed_float GL_EXT_packed_pixels GL_EXT_pixel_buffer_object
GL_EXT_point_parameters GL_EXT_polygon_offset_clamp
GL_EXT_post_depth_coverage GL_EXT_provoking_vertex
GL_EXT_raster_multisample GL_EXT_rescale_normal GL_EXT_secondary_color
GL_EXT_separate_shader_objects GL_EXT_separate_specular_color
GL_EXT_shader_image_load_formatted GL_EXT_shader_image_load_store
GL_EXT_shader_integer_mix GL_EXT_shadow_funcs GL_EXT_sparse_texture2
GL_EXT_stencil_two_side GL_EXT_stencil_wrap GL_EXT_texture3D
GL_EXT_texture_array GL_EXT_texture_buffer_object
GL_EXT_texture_compression_dxt1 GL_EXT_texture_compression_latc
GL_EXT_texture_compression_rgtc GL_EXT_texture_compression_s3tc
GL_EXT_texture_cube_map GL_EXT_texture_edge_clamp
GL_EXT_texture_env_combine GL_EXT_texture_env_dot3
GL_EXT_texture_filter_anisotropic GL_EXT_texture_filter_minmax
GL_EXT_texture_integer GL_EXT_texture_lod GL_EXT_texture_lod_bias
GL_EXT_texture_mirror_clamp GL_EXT_texture_object
GL_EXT_texture_shared_exponent GL_EXT_texture_sRGB
GL_EXT_texture_sRGB_decode GL_EXT_texture_storage

GL_EXT_texture_swizzle GL_EXT_timer_query GL_EXT_transform_feedback2
GL_EXT_vertex_array GL_EXT_vertex_array_bgra
GL_EXT_vertex_attrib_64bit GL_EXT_import_sync_object
GL_IBM_rasterpos_clip GL_IBM_texture_mirrored_repeat
GL_KHR_context_flush_control GL_KHR_debug GL_KHR_no_error
GL_KHR_robust_buffer_access_behavior GL_KHR_robustness
GL_KTX_buffer_region GL_NV_bindless_multi_draw_indirect
GL_NV_bindless_multi_draw_indirect_count GL_NV_bindless_texture
GL_NV_blend_equation_advanced GL_NV_blend_equation_advanced_coherent
GL_NV_blend_square GL_NV_command_list GL_NV_compute_program5
GL_NV_conditional_render GL_NV_conservative_raster
GL_NV_conservative_raster_dilate GL_NV_copy_depth_to_color
GL_NV_copy_image GL_NV_depth_buffer_float GL_NV_depth_clamp
GL_NV_draw_texture GL_NV_draw_vulkan_image GL_NV_ES1_1_compatibility
GL_NV_ES3_1_compatibility GL_NV_explicit_multisample GL_NV_fence
GL_NV_fill_rectangle GL_NV_float_buffer GL_NV_fog_distance
GL_NV_fragment_coverage_to_color GL_NV_fragment_program
GL_NV_fragment_program_option GL_NV_fragment_program2
GL_NV_fragment_shader_interlock GL_NV_framebuffer_mixed_samples
GL_NV_framebuffer_multisample_coverage GL_NV_geometry_shader4
GL_NV_geometry_shader_passthrough GL_NV_gpu_program4
GL_NV_internalformat_sample_query GL_NV_gpu_program4_1
GL_NV_gpu_program5 GL_NV_gpu_program5_mem_extended
GL_NV_gpu_program_fp64 GL_NV_gpu_shader5 GL_NV_half_float
GL_NV_light_max_exponent GL_NV_multisample_coverage
GL_NV_multisample_filter_hint GL_NV_occlusion_query
GL_NV_packed_depth_stencil GL_NV_parameter_buffer_object
GL_NV_parameter_buffer_object2 GL_NV_path_rendering
GL_NV_path_rendering_shared_edge GL_NV_pixel_data_range
GL_NV_point_sprite GL_NV_primitive_restart GL_NV_register_combiners
GL_NV_register_combiners2 GL_NV_sample_locations
GL_NV_sample_mask_override_coverage GL_NV_shader_atomic_counters
GL_NV_shader_atomic_float GL_NV_shader_atomic_fp16_vector
GL_NV_shader_atomic_int64 GL_NV_shader_buffer_load
GL_NV_shader_storage_buffer_object GL_NV_texgen_reflection
GL_NV_texture_barrier GL_NV_texture_compression_vtc
GL_NV_texture_env_combine4 GL_NV_texture_multisample
GL_NV_texture_rectangle GL_NV_texture_shader GL_NV_texture_shader2
GL_NV_texture_shader3 GL_NV_transform_feedback
GL_NV_transform_feedback2 GL_NV_uniform_buffer_unified_memory
GL_NV_vertex_array_range GL_NV_vertex_array_range2
GL_NV_vertex_attrib_integer_64bit GL_NV_vertex_buffer_unified_memory
GL_NV_vertex_program GL_NV_vertex_program1_1 GL_NV_vertex_program2
GL_NV_vertex_program2_option GL_NV_vertex_program3
GL_NV_viewport_array2 GL_NV_viewport_swizzle GL_NVX_conditional_render
GL_NVX_gpu_memory_info GL_NVX_multigpu_info GL_NVX_nvenc_interop
GL_NV_shader_thread_group GL_NV_shader_thread_shuffle
GL_KHR_blend_equation_advanced GL_KHR_blend_equation_advanced_coherent
GL_SGIS_generate_mipmap GL_SGIS_texture_lod GL_SGIX_depth_texture
GL_SGIX_shadow GL_SUN_slice_accum GL_WIN_swap_hint

WGL_EXT_swap_control

threaded_avail	: 1	aniso_avail	: 1	timer_avail	:
1 sync/fence		: 1			
pbo_avail	: 1	frameblit_avail	: 1		
gpu_shad4_avail	: 1	shad_lod_avail	: 1	array_tex_avail	:
1 texture_rg		: 1			
tex_float_avail	: 1	seamless_avail	: 1	drawbuf2_avail	:
1 packed_stencil		: 1			
framebuffer_srgb	: 1	copy_buf_avail	: 1	ubo_avail	:
1 gshader_avail		: 1			
instance_avail	: 1	dis_fog_avail	: 1	pinned_avail	:
0 debug_avail		: 1			

max tex units : 32 (32/8)

max iso filtering: 16.000000

max texture size : 16384 (hardware limit)

max point size : 189.875000

idx in vram : 1

GLSL Version :4.50 NVIDIA/450

first-gen shaders: 0

(16/4096/124/192/32/4096/4096)

This video card is: DX10 or 11 - With instancing

CPU count : 8

OpenAL loaded: Resources/dlls/64/openal32.dll

OpenAL devices: OpenAL Soft

Open AL default device:OpenAL Soft

OpenAL vendor : OpenAL Community

OpenAL renderer : OpenAL Soft

OpenAL version : 1.1

OpenAL hardware : OpenAL Soft

OpenAL extensions: ALC_ENUMERATE_ALL_EXT ALC_ENUMERATION_EXT

ALC_EXT_CAPTURE ALC_EXT_DEDICATED ALC_EXT_disconnect ALC_EXT_EFX

ALC_EXT_thread_local_context ALC_SOFTX_device_clock ALC_SOFTX_HRTF

ALC_SOFT_loopback ALC_SOFTX_midi_interface ALC_SOFT_pause_device

AL_EXT_ALAW AL_EXT_DOUBLE AL_EXT_EXPONENT_DISTANCE AL_EXT_FLOAT32

AL_EXT_IMA4 AL_EXT_LINEAR_DISTANCE AL_EXT_MCFORMATS AL_EXT_MULAW

AL_EXT_MULAW_MCFORMATS AL_EXT_OFFSET AL_EXT_source_distance_model

AL_LOKI_quadriphonic AL_SOFT_block_alignment AL_SOFT_buffer_samples

AL_SOFT_buffer_sub_data AL_SOFT_deferred_updates

AL_SOFT_direct_channels AL_SOFT_loop_points AL_SOFT_MSADPCM

AL_SOFT_source_latency AL_SOFT_source_length

Fetching plugins for D:\X-Plane 10/Resources/plugins

Loaded: D:\X-Plane 10/Resources/plugins/PluginAdmin/64/win.xpl
(xpsdk.examples.pluginadmin).

Loaded: D:\X-Plane 10/Resources/plugins/AutoGate/64/win.xpl
(Marginal.AutoGate).

CustomSBDatarefs004 - parsing setup file
CustomSBDatarefs004 - parsing successful
Loaded: D:\X-Plane 10\Resources\plugins\CustomSBDatarefs004\64\win.xpl
(sandybarbour.projects.customsbdarefs004).

G64:15037.988: Starting up..
G64: 0.000: Gizmo64: v15.12.22.1106 Windows
G64: 0.000: built: Dec 22 2015, 11:56:35
G64: 0.000: Machine ID:(4ce0f03c2d2eaa2ca1f965b9268b1559)
G64: 0.000: Graphics Init..
G64: 0.000: XPluginStart() complete.
Loaded: D:\X-Plane 10\Resources\plugins\Gizmo64.plugin\64\win.xpl
(gizmo.x-plugins.com).

Loaded: D:\X-Plane 10\Resources\plugins\Landing Speed 2.0.2\64\win.xpl
(babichev.landspeed).

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Baron' could not be opened. Error was: No such file or
directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Bell206' could not be opened. Error was: No such file
or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Bell407' could not be opened. Error was: No such file
or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\CRJ-200' could not be opened. Error was: No such file
or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\F4' could not be opened. Error was: No such file or
directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\FlyJSim_737-200' could not be opened. Error was: No
such file or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\MU2' could not be opened. Error was: No such file or
directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Robinson_R22' could not be opened. Error was: No such
file or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Tiger_all' could not be opened. Error was: No such file
or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Baron' could not be opened. Error was: No such file or
directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro
Resources\CSL\Bell206' could not be opened. Error was: No such file
or directory.

XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/Bell407' could not be opened. Error was: No such file or directory.
XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/CRJ-200' could not be opened. Error was: No such file or directory.
XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/F4' could not be opened. Error was: No such file or directory.
XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/FlyJSim_737-200' could not be opened. Error was: No such file or directory.
XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/MU2' could not be opened. Error was: No such file or directory.
XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/Robinson_R22' could not be opened. Error was: No such file or directory.
XSB WARNING: package 'D:\X-Plane 10\Resources\plugins\PilotEdge\VSPro Resources\CSL/Tiger_all' could not be opened. Error was: No such file or directory.
Loaded: D:\X-Plane 10\Resources\plugins\PilotEdge\64\win.xpl (com.pilotedge.plugin.xplane).

PythonInterfaceVersionNumber = 2.73.06
Loaded: D:\X-Plane 10\Resources\plugins\PythonInterface\64\win.xpl (sandybarbour.projects.pythoninterface).

X-Camera: License file D:\X-Plane 10\Resources\plugins\X-Camera\license.txt not found, X-Camera will run in limited mode
X-Camera: Initialization complete for version 2.1.1
Loaded: D:\X-Plane 10\Resources\plugins\X-Camera\64\win.xpl (SRS.X-Camera).

G64: 3.734: XPluginEnable..
G64: 3.734: Starting threads..
G64: 3.734: Init Mapping..
G64: 3.803: Register Callbacks..
G64: 3.803: Aircraft Details: Not ready.
G64: 3.803: GizmoCore::Start()..
G64: 3.805: Boot Count: 1
G64: 3.836: Plugin Enabled.

Initializing off screen memory.

Initializing off screen memory complete.

I found the following scenery packages (prioritized in this order):

- 0 Custom Scenery/KLGB v4 - SirAvgeek/
- 1 Custom Scenery/KRIV v3.0 - ThePrivateer/
- 2 Custom Scenery/KBUR v1.0 - Iced8383/
- 3 Custom Scenery/KLAS-GLITTER_GULCH 1.5/
- 4 Custom Scenery/KPSP v2.5 - gpb500/

5 Custom Scenery/KSBP v2.5 - gpb500/
6 Custom Scenery/KSMX v3.0 - chandler2000/
7 Custom Scenery/KSBA v1.1 - skiselkov/
8 Custom Scenery/KSAN v1.01 + KCRQ + KMYF - MisterX6/
9 Custom Scenery/CL46 v1.1 - greymachine/
10 Custom Scenery/F70 v1 - greymachine/
11 Custom Scenery/KAVX v1.0 conOrthos - MisterX6/
12 Custom Scenery/KBOS - Boston Logan International (v1.0.0 -
MisterX6)/
13 Custom Scenery/KBOS - Boston Logan International Orthophotos
(v1.0.0 - MisterX6)/
14 Custom Scenery/KBOS - GroundTraffic City (v1.0.0 - MisterX6)/
15 Custom Scenery/KFUL v1 - greymachine/
16 Custom Scenery/KHHR v2 - greymachine/
17 Custom Scenery/KIZA v1 - greymachine/
18 Custom Scenery/KLAX - Los Angeles International (v1.01 -
MisterX6)/
19 Custom Scenery/KLAX - Los Angeles Orthophotos (v1.01 - MisterX6)/
20 Custom Scenery/KONT v1 - MatthewHuerta/
21 Custom Scenery/KPHX v1.01 - MisterX6/
22 Custom Scenery/KPOC v1.1 - greymachine/
23 Custom Scenery/KRIR v1 - greymachine/
24 Custom Scenery/KRNM v1 - andyw248/
25 Custom Scenery/KSFO - San Francisco Cable Cars (v2.01 - MisterX6)/
26 Custom Scenery/KSFO - San Francisco V2 (v2.01 - MisterX6)/
27 Custom Scenery/KSFO - Traffic Golden Gate Bridge (v2.01 -
MisterX6)/
28 Custom Scenery/KSFO - Traffic Oakland Bay Bridge (v2.01 -
MisterX6)/
29 Custom Scenery/KSNA v3 - greymachine/
30 Custom Scenery/KTOA v1.1 - slai/
31 Custom Scenery/KTSP v1 - greymachine/
32 Custom Scenery/KVNY sinOrtho v1.2 - kris28/
33 Custom Scenery/KWHP v1.1 - greymachine/
34 Custom Scenery/L52 v1 - slai/
35 Custom Scenery/P20 - DanHenderson/
36 Custom Scenery/PAJN v1.0 - MisterX6/
37 Custom Scenery/Aerosoft - EBBR Brussels/
38 Custom Scenery/Aerosoft - EDDF Frankfurt/
39 Custom Scenery/Aerosoft - EDDT Berlin Tegel/
40 Custom Scenery/Aerosoft - EDLP Paderborn-Lippstadt/
41 Custom Scenery/Aerosoft - EGBB Birmingham/
42 Custom Scenery/Aerosoft - EGKK London-Gatwick/
43 Custom Scenery/Aerosoft - EGLL Heathrow/
44 Custom Scenery/Aerosoft - EGPF Glasgow/
45 Custom Scenery/Aerosoft - EGSS London-Stansted/
46 Custom Scenery/Aerosoft - LEBL Barcelona/
47 Custom Scenery/Aerosoft - LEMD Madrid/
48 Custom Scenery/Aerosoft - LFMN Nice Cote d Azur X/
49 Custom Scenery/Aerosoft - LFPG Paris CDG/

50 Custom Scenery/Aerosoft - LFPO Paris Orly/
51 Custom Scenery/Aerosoft - LPFR Faro/
52 Custom Scenery/Aerosoft - LSGG Genf/
53 Custom Scenery/Global Airports/
54 Custom Scenery/zzz_Treelines_Farms_Europe_v2/
55 Custom Scenery/zzz_Treelines_Farms_North_America_v2/
56 Custom Scenery/zzz_Treelines_Japan_v2/
57 Custom Scenery/LOWI Demo Area/
58 Custom Scenery/zzz_hd_global_scenery3/
59 Custom Scenery/KSEA Demo Area/
60 Custom Scenery/KSEA Demo Terrain/
61 Custom Scenery/OpenSceneryX/
62 Custom Scenery/MisterX_Library/
63 Custom Scenery/ruscenery/
64 Custom Scenery/R2_Library/
65 Custom Scenery/CDB-Library/
66 Custom Scenery/flags_of_USA_states/
67 Custom Scenery/3D_people_library/
68 Custom Scenery/The_Handy_Objects_Library/
69 Custom Scenery/ff_library_extended_LOD/
70 Global Scenery/Bug Fixes/
71 Global Scenery/Extra Islands/
72 Global Scenery/Recuts 1030/
73 Global Scenery/X-Plane 10 Global Scenery/
74 Resources/default scenery/1000 autogen/
75 Resources/default scenery/1000 decals/
76 Resources/default scenery/1000 forests/
77 Resources/default scenery/1000 roads/
78 Resources/default scenery/1000 urban terrain/
79 Resources/default scenery/1000 world terrain/
80 Resources/default scenery/700 roads/
81 Resources/default scenery/900 beaches/
82 Resources/default scenery/900 europe objects/
83 Resources/default scenery/900 forests/
84 Resources/default scenery/900 roads/
85 Resources/default scenery/900 us objects/
86 Resources/default scenery/900 world object placeholders/
87 Resources/default scenery/airport decals/
88 Resources/default scenery/airport scenery/
89 Resources/default scenery/default apt dat/
90 Resources/default scenery/default atc/
91 Resources/default scenery/sim objects/

0:00:00.000 D/HID: HID Bridge Running

Fetching plugins for Custom Scenery/KBUR v1.0 - Iced8383/plugins

Loaded: Custom Scenery/KBUR v1.0 - Iced8383/plugins/GroundTraffic/64/
win.xpl (Marginal.GroundTraffic.KBUR v1.0 - Iced8383).

Fetching plugins for Custom Scenery/KLAS-GLITTER_GULCH 1.5/plugins

CustomSBDatarefs004 - parsing setup file
CustomSBDatarefs004 - parsing successful
Warning: Custom Scenery/KLAS-GLITTER_GULCH 1.5/plugins/
CustomSBDatarefs004/64/win.xpl Signature:
sandybarbour.projects.customsbdarefs004. (A version of this plugin
is already loaded.)
Custom Scenery/KLAS-GLITTER_GULCH 1.5/plugins/CustomSBDatarefs004/
win.xpl : Error Code = 193 : %1 is not a valid Win32 application.
Loaded: Custom Scenery/KLAS-GLITTER_GULCH 1.5/plugins/GroundTraffic/
64/win.xpl (Marginal.GroundTraffic.KLAS-GLITTER_GULCH 1.5).

Fetching plugins for Custom Scenery/KSAN v1.01 + KCRQ + KMYF -
MisterX6/plugins

Loaded: Custom Scenery/KSAN v1.01 + KCRQ + KMYF - MisterX6/plugins/
GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KSAN v1.01 + KCRQ +
KMYF - MisterX6).

Fetching plugins for Custom Scenery/KAVX v1.0 conOrthos - MisterX6/
plugins

Loaded: Custom Scenery/KAVX v1.0 conOrthos - MisterX6/plugins/
GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KAVX v1.0 conOrthos -
MisterX6).

Fetching plugins for Custom Scenery/KBOS - Boston Logan International
(v1.0.0 - MisterX6)/plugins

Loaded: Custom Scenery/KBOS - Boston Logan International (v1.0.0 -
MisterX6)/plugins/GroundTraffic/64/win.xpl
(Marginal.GroundTraffic.KBOS - Boston Logan International (v1.0.0 -
MisterX6)).

Fetching plugins for Custom Scenery/KBOS - GroundTraffic City (v1.0.0
- MisterX6)/plugins

Loaded: Custom Scenery/KBOS - GroundTraffic City (v1.0.0 - MisterX6)/
plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KBOS -
GroundTraffic City (v1.0.0 - MisterX6)).

Fetching plugins for Custom Scenery/KLAX - Los Angeles International
(v1.01 - MisterX6)/plugins

Loaded: Custom Scenery/KLAX - Los Angeles International (v1.01 -
MisterX6)/plugins/GroundTraffic/64/win.xpl
(Marginal.GroundTraffic.KLAX - Los Angeles International (v1.01 -
MisterX6)).

Fetching plugins for Custom Scenery/KPHX v1.01 - MisterX6/plugins

Loaded: Custom Scenery/KPHX v1.01 - MisterX6/plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KPHX v1.01 - MisterX6).

Fetching plugins for Custom Scenery/KSF0 - San Francisco Cable Cars (v2.01 - MisterX6)/plugins

Loaded: Custom Scenery/KSF0 - San Francisco Cable Cars (v2.01 - MisterX6)/plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KSF0 - San Francisco Cable Cars (v2.01 - MisterX6)).

Fetching plugins for Custom Scenery/KSF0 - San Francisco V2 (v2.01 - MisterX6)/plugins

Loaded: Custom Scenery/KSF0 - San Francisco V2 (v2.01 - MisterX6)/plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KSF0 - San Francisco V2 (v2.01 - MisterX6)).

Fetching plugins for Custom Scenery/KSF0 - Traffic Golden Gate Bridge (v2.01 - MisterX6)/plugins

Loaded: Custom Scenery/KSF0 - Traffic Golden Gate Bridge (v2.01 - MisterX6)/plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KSF0 - Traffic Golden Gate Bridge (v2.01 - MisterX6)).

Fetching plugins for Custom Scenery/KSF0 - Traffic Oakland Bay Bridge (v2.01 - MisterX6)/plugins

Loaded: Custom Scenery/KSF0 - Traffic Oakland Bay Bridge (v2.01 - MisterX6)/plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.KSF0 - Traffic Oakland Bay Bridge (v2.01 - MisterX6)).

Fetching plugins for Custom Scenery/PAJN v1.0 - MisterX6/plugins

Loaded: Custom Scenery/PAJN v1.0 - MisterX6/plugins/GroundTraffic/64/win.xpl (Marginal.GroundTraffic.PAJN v1.0 - MisterX6).

Could not find tile 37 name is -

(in sign '{@L}S-1{@Y}{^l}S{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}S-1{@Y}{^l}S{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}S-1{@Y}{^l}S{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}S-3{@Y}{^l}S{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}S-2{@Y}F{^ru}{@Y}{^l}S{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}S-4{@Y}{^l}S{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}W-1{@Y}{^l}W{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}W-2{@Y}{^l}W{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}W-3{@Y}{^l}W' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}R{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}{^l}P' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}{^l}R' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}U{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}{^l}U' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}V{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}{^l}U' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

Could not find tile 37 name is -

(in sign '{@L}N-1{@Y}W{^r}' from airport KONT:Custom Scenery/KONT v1 - MatthewHuerta/Earth nav data/apt.dat)

We found a solitary GND controller at KONT. Where's his tower controller?

ATC audio initialized.

0:00:00.000 I/REN: Setting |draw view indicator read from prefs as 1.

0:00:00.000 I/REN: Setting |dim under high G-load or hypoxia read from prefs as 1.

0:00:00.000 I/REN: Setting |draw hi-res planet textures from orbit read from prefs as 1.

0:00:00.000 I/REN: Setting |draw forest fires and balloons read from

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prefs as 1.
0:00:00.000 I/REN: Setting |draw birds and deer in nice weather read
from prefs as 0.
0:00:00.000 I/REN: Setting |draw aircraft carriers and frigates read
from prefs as 1.
0:00:00.000 I/REN: Setting |draw Aurora Borealis read from prefs as 1.
0:00:00.000 I/REN: Setting |number of trees read from prefs as 2.
0:00:00.000 I/REN: Setting |number of objects read from prefs as 3.
0:00:00.000 I/REN: Setting |number of roads read from prefs as 2.
0:00:00.000 I/REN: Setting |number of cars read from prefs as 1.
0:00:00.000 I/REN: Setting |world detail distance read from prefs as
4.
0:00:00.000 I/REN: Setting |airport detail read from prefs as 3.
0:00:00.000 I/REN: Setting |water reflection detail read from prefs as
1.
0:00:00.000 I/REN: Setting compress textures to save VRAM read from
prefs as 0.
0:00:00.000 I/REN: Setting |runways follow terrain contours read from
prefs as 1.
0:00:00.000 I/REN: Setting |draw volumetric fog read from prefs as 1.
0:00:00.000 I/REN: Setting |draw per pixel lighting read from prefs as
1.
0:00:00.000 I/REN: Setting |HDR rendering read from prefs as 1.
0:00:00.000 I/REN: Setting |shadow detail read from prefs as 3.
0:00:00.000 I/REN: Setting |atmospheric scattering read from prefs as
1.
0:00:00.000 I/REN: Setting |HDR anti-aliasing read from prefs as 3.
0:00:00.000 I/REN: Setting |3-D bump-maps read from prefs as 1.
0:00:00.000 I/REN: Setting |gritty detail textures read from prefs as
1.
0:00:00.000 I/REN: Setting |Extended DSF Scenery read from prefs as 0.
0:00:00.000 I/NET: Ethernet 192.168.1.119
0:00:00.000 I/NET: Teredo Tunneling Pseudo-Interface
2001:0:9d38:6ab8:3050:d95:bbad:c551
0:00:00.000 D/State: Received: 0:0
0:00:00.000 D/HID: Hardware ADDED(06a3, 0764) - Saitek Pro Flight
Combat Rudder Pedals at path \\?
\hid#vid_06a3&pid_0764#8&ca9bf49&0&0000#{4d1e55b2-
f16f-11cf-88cb-001111000030}
0:00:00.000 I/JOY: REGISTER Joystick device: Saitek Pro Flight Combat
Rudder Pedals - VID:1699PID:1892, this is a familiar device.
0:00:00.000 D/HID:          AXIS Added Index: 0 (0001, 0031) for handle:
0xa08f5150. Min/Max 0 - 127
0:00:00.000 D/HID:          AXIS Added Index: 1 (0001, 0030) for handle:
0xa08f5150. Min/Max 0 - 127
0:00:00.000 D/HID:          AXIS Added Index: 2 (0001, 0035) for handle:
0xa08f5150. Min/Max 0 - 1023
0:00:00.000 D/HID: END HARDWARE
0:00:00.000 D/HID: Hardware ADDED(044f, 0402) - Joystick - HOTAS
Warthog at path \\?\hid#vid_044f&pid_0402#8&36d339ec&0&0000#{4d1e55b2-

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f16f-11cf-88cb-001111000030}

0:00:00.000 I/JOY: REGISTER Joystick device: Joystick - HOTAS Warthog
- VID:1103PID:1026, this is a familiar device.

0:00:00.000 D/HID: BUTTON Added Index: 0 (0009, 0001) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 1 (0009, 0002) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 2 (0009, 0003) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 3 (0009, 0004) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 4 (0009, 0005) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 5 (0009, 0006) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 6 (0009, 0007) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 7 (0009, 0008) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 8 (0009, 0009) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 9 (0009, 000a) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 10 (0009, 000b) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 11 (0009, 000c) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 12 (0009, 000d) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 13 (0009, 000e) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 14 (0009, 000f) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 15 (0009, 0010) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 16 (0009, 0011) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 17 (0009, 0012) for

handle: 0xa08f40b0

0:00:00.000 D/HID: BUTTON Added Index: 18 (0009, 0013) for

handle: 0xa08f40b0

0:00:00.000 D/HID: HATSWITCH Added Index: 0 (0001, 0039) for

handle: 0xa08f40b0. It has 8 positions.

0:00:00.000 D/HID: AXIS Added Index: 0 (0001, 0031) for handle:

0xa08f40b0. Min/Max 0 - 65535

0:00:00.000 D/HID: AXIS Added Index: 1 (0001, 0030) for handle:

0xa08f40b0. Min/Max 0 - 65535

0:00:00.000 D/HID: SKIPPED (00ff, 0002) for handle: 0xa08f40b0

because of usage page.

0:00:00.000 D/HID: SKIPPED (00ff, 0001) for handle: 0xa08f40b0

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because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: because of usage page. SKIPPED (00ff, 0003) for handle: 0xa08f40b0
0:00:00.000 D/HID: END HARDWARE
0:00:00.000 D/HID: Hardware ADDED(044f, 0404) - Throttle - HOTAS
Warthog at path \\?\hid#vid_044f&pid_0404#8&acd2493&0&0000#{4d1e55b2-f16f-11cf-88cb-001111000030}
0:00:00.000 I/JOY: REGISTER Joystick device: Throttle - HOTAS Warthog
- VID:1103PID:1028, this is a familiar device.
0:00:00.000 D/HID: BUTTON Added Index: 0 (0009, 0001) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 1 (0009, 0002) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 2 (0009, 0003) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 3 (0009, 0004) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 4 (0009, 0005) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 5 (0009, 0006) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 6 (0009, 0007) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 7 (0009, 0008) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 8 (0009, 0009) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 9 (0009, 000a) for
handle: 0xa08f4dd0
0:00:00.000 D/HID: BUTTON Added Index: 10 (0009, 000b) for
```

handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 11 (0009, 000c) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 12 (0009, 000d) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 13 (0009, 000e) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 14 (0009, 000f) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 15 (0009, 0010) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 16 (0009, 0011) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 17 (0009, 0012) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 18 (0009, 0013) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 19 (0009, 0014) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 20 (0009, 0015) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 21 (0009, 0016) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 22 (0009, 0017) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 23 (0009, 0018) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 24 (0009, 0019) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 25 (0009, 001a) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 26 (0009, 001b) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 27 (0009, 001c) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 28 (0009, 001d) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 29 (0009, 001e) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 30 (0009, 001f) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	BUTTON Added Index: 31 (0009, 0020) for
handle: 0xa08f4dd0	
0:00:00.000 D/HID:	HATSWITCH Added Index: 0 (0001, 0039) for
handle: 0xa08f4dd0. It has 8 positions.	
0:00:00.000 D/HID:	AXIS Added Index: 0 (0001, 0030) for handle:
0xa08f4dd0. Min/Max 0 - 1023	
0:00:00.000 D/HID:	AXIS Added Index: 1 (0001, 0031) for handle:
0xa08f4dd0. Min/Max 0 - 1023	
0:00:00.000 D/HID:	AXIS Added Index: 2 (0001, 0036) for handle:

[illegible]

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because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: SKIPPED (00ff, 0006) for handle: 0xa08f4dd0  
because of usage page.  
0:00:00.000 D/HID: END HARDWARE  
0:00:00.000 E/JOY: UNCALIBRATED AXIS DETECTED: Throttle – HOTAS  
Warthog – VID:1103PID:1028 Axis #0: device min/max (0.000000 -  
1023.000000) calib (0.000000 - 0.737048)  
0:00:01.875 I/ACF: Loading airplane number 0 with Aircraft/X-Aviation/  
IXEG 737 Classic/B733.acf  
G64: 10.042: deployment.key contents:  
(062c01aa48d7774119bcddd6c28ace33)  
G64: 10.042: Aircraft Details:  
G64: 10.042: Author: (IXEG International X-Plane Development  
Group)  
G64: 10.042: Description: (Boeing 737–300 Published by X-Aviation)  
G64: 10.042: Relative Path: (Aircraft/X-Aviation/IXEG 737 Classic/  
B733.acf)  
G64: 10.042: MD5 Hash: (05b167765e2c67f3fff60f26e56512f29)
```

G64: 10.042: Plugin Mode: Pro
G64: 10.042: Trigger: ScriptedReboot..
G64: 10.042: Run('OnBeforeReboot')
G64: 10.044: GizmoCore::Stop()..
G64: 10.045: GizmoCore::Start()..
G64: 10.046: Boot Count: 2
G64: 10.081: deployment.key contents:
(062c01aa48d7774119bcddd6c28ace33)
0:00:01.875 E/PLG: The plugin Gizmo64 called the SDK function
XPLMSetGraphicsState from outside of a drawing callback. This is
illegal! This plugin needs to be fixed.
0:00:01.875 E/PLG: The plugin Gizmo64 called the SDK function
XPLMSetGraphicsState from outside of a drawing callback. This is
illegal! This plugin needs to be fixed.
X-Camera: Scenic Flyer not found
X-Camera: Attempting to initialize HeadShake
X-Camera: HeadShake not found
X-Camera: TrackIR was found and is enabled
G64: 16.135: Livery Details:
G64: 16.135: Folder: (Aircraft/X-Aviation/IXEG 737 Classic/)
G64: 16.135: Name: ()
before loading ENGINE_HI_BYPASS_JET_inn.wav, agl error=40961!
WARNING: texture Custom Scenery/KFUL v1 - greymachine/
KFULwindsocksq.png has a size that is not a power of 2; it may not
render correctly.
0:00:01.875 I/FLT: Init dat_p0 type:loc_ram apt:KSAN rwy:09
0:00:01.875 I/SCN: DSF load time: 780 for file Custom Scenery/
zzz_Treelines_Farms_North_America_v2/Earth nav data/
+30-120/+32-119.dsf (0 tris)
0:00:01.875 E/SCN: Failed to find resource 'test/AGtrees_test.for',
referenced from file 'Resources/default scenery/airport scenery/
Common_Elements/Misc_Buildings/'.
0:00:01.875 I/SCN: DSF load time: 445773 for file Custom Scenery/
Global Airports/Earth nav data/+30-120/+32-117.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 13388 for file Custom Scenery/
zzz_Treelines_Farms_North_America_v2/Earth nav data/
+30-120/+32-117.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 767764 for file Custom Scenery/
zzz_hd_global_scenery3/Earth nav data/+30-120/+32-119.dsf (27181 tris)
0:00:01.875 I/SCN: DSF load time: 211246 for file Custom Scenery/KLGB
v4 - SirAvgeek/Earth nav data/+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 109026 for file Custom Scenery/KAVX
v1.0 conOrthos - MisterX6/Earth nav data/+30-120/+33-119.dsf (0 tris)
0:00:01.875 E/SCN: Failed to find resource 'test/AGtrees_test.for',
referenced from file 'Resources/default scenery/airport scenery/
Modern_Airports/Control_Towers/'.
0:00:01.875 I/SCN: DSF load time: 550107 for file Custom Scenery/KHHR
v2 - greymachine/Earth nav data/+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 440168 for file Custom Scenery/KLAX
- Los Angeles International (v1.01 - MisterX6)/Earth nav data/

+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 5069 for file Custom Scenery/KLAX -
Los Angeles Orthophotos (v1.01 - MisterX6)/Earth nav data/
+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 28990 for file Custom Scenery/KTOA
v1.1 - slai/Earth nav data/+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 18359 for file Custom Scenery/Global
Airports/Earth nav data/+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 1884 for file Custom Scenery/
zzz_Treelines_Farms_North_America_v2/Earth nav data/
+30-120/+33-119.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 1789894 for file Custom Scenery/
zzz_hd_global_scenery3/Earth nav data/+30-120/+33-119.dsf (221694
tris)
0:00:01.875 I/SCN: DSF load time: 6936039 for file Custom Scenery/
zzz_hd_global_scenery3/Earth nav data/+30-120/+32-117.dsf (1023859
tris)
0:00:01.875 E/SCN: Failed to find resource 'test/AGtrees_test.for',
referenced from file 'Resources/default scenery/airport scenery/
Common_Elements/Misc_Buildings/'.
0:00:01.875 I/SCN: DSF load time: 927620 for file Custom Scenery/KSAN
v1.01 + KCRQ + KMYF - MisterX6/Earth nav data/+30-120/+32-118.dsf (0
tris)
0:00:01.875 I/SCN: DSF load time: 3108 for file Custom Scenery/
zzz_Treelines_Farms_North_America_v2/Earth nav data/
+30-120/+32-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 1706609 for file Custom Scenery/
zzz_hd_global_scenery3/Earth nav data/+30-120/+32-118.dsf (238903
tris)
0:00:01.875 I/SCN: DSF load time: 103736 for file Custom Scenery/KRIV
v3.0 - ThePrivateer/Earth nav data/+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 77955 for file Custom Scenery/KSAN
v1.01 + KCRQ + KMYF - MisterX6/Earth nav data/+30-120/+33-118.dsf (0
tris)
0:00:01.875 I/SCN: DSF load time: 7076 for file Custom Scenery/F70 v1
- greymachine/Earth nav data/+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 42387 for file Custom Scenery/KFUL
v1 - greymachine/Earth nav data/+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 49194 for file Custom Scenery/KRIR
v1 - greymachine/Earth nav data/+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 178967 for file Custom Scenery/KSNA
v3 - greymachine/Earth nav data/+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 50108 for file Custom Scenery/Global
Airports/Earth nav data/+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 27403 for file Custom Scenery/
zzz_Treelines_Farms_North_America_v2/Earth nav data/
+30-120/+33-118.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 6617902 for file Custom Scenery/
zzz_hd_global_scenery3/Earth nav data/+30-120/+33-118.dsf (977979
tris)

0:00:01.875 W/OBJ: The object Custom Scenery/KPSP v2.5 - gpb500/
Objects/Misc/BarrierLowProfileRed.obj has a first LOD near distance of
1.000000 but it should start at 0!
0:00:01.875 W/OBJ: The object Custom Scenery/KPSP v2.5 - gpb500/
Objects/Misc/BarrierLowProfileWhite.obj has a first LOD near distance
of 1.000000 but it should start at 0!
0:00:01.875 I/SCN: DSF load time: 425117 for file Custom Scenery/KPSP
v2.5 - gpb500/Earth nav data/+30-120/+33-117.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 29190 for file Custom Scenery/KRNM
v1 - andyw248/Earth nav data/+30-120/+33-117.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 28785 for file Custom Scenery/Global
Airports/Earth nav data/+30-120/+33-117.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 7586 for file Custom Scenery/
zzz_Treelines_Farms_North_America_v2/Earth nav data/
+30-120/+33-117.dsf (0 tris)
0:00:01.875 I/SCN: DSF load time: 6258131 for file Custom Scenery/
zzz_hd_global_scenery3/Earth nav data/+30-120/+33-117.dsf (1038176
tris)
0:00:48.863 D/State: Received: 0:6
G64: 58.057: Trigger: ScriptedReboot..
G64: 58.057: Run('OnBeforeReboot')
G64: 58.063: GizmoCore::Stop()..
G64: 58.084: GizmoCore::Start()..
G64: 58.086: Boot Count: 3
G64: 58.163: deployment.key contents:
(062c01aa48d7774119bcddd6c28ace33)
G64: 58.731: Trigger: Run('OnBoot')
AutoGate: Can't buffer sound data.
G64: 59.790: Livery Details:
G64: 59.790: Folder: (Aircraft/X-Aviation/IXEG 737 Classic/
liveries/Southwest New/)
G64: 59.790: Name: (Southwest New)
0:01:27.556 I/FLT: Init dat_p0 type:loc_tak apt:KSAN rwy:09
G64: 95.691: Trigger: ScriptedReboot..
G64: 95.691: Run('OnBeforeReboot')
G64: 95.695: GizmoCore::Stop()..
G64: 95.753: GizmoCore::Start()..
G64: 95.754: Boot Count: 4
G64: 95.793: deployment.key contents:
(062c01aa48d7774119bcddd6c28ace33)
G64: 96.314: Trigger: Run('OnBoot')
G64: 118.887: Trigger: ScriptedReboot..
G64: 118.887: Run('OnBeforeReboot')
G64: 118.888: GizmoCore::Stop()..
G64: 118.955: GizmoCore::Start()..
G64: 118.957: Boot Count: 5
G64: 118.996: deployment.key contents:
(062c01aa48d7774119bcddd6c28ace33)
G64: 119.537: Trigger: Run('OnBoot')